

Preparatory classes are going on at Marbet primary School opposite CCAST Main Entrance CCAST Street, past entrance questions are available for other schools of The University of Bamenda. No piracy ;Contact: 673 084 023/655 594 346

COMPETITIVE ENTRANCE EXAMINATION INTO HTTC BAMBILI	
CYCLE: 2nd CYCLE LEVEL: 1st YEAR OPTION: FUNDAMENTAL COMPUTER SCIENCE	2014 SESSION
DURATION 3 HOURS	

INSTRUCTIONS

- In your answer booklet, write only the answer chosen against the question number
- This question paper must be submitted together with the answer booklet

PART I: ALGORITHMS AND PROGRAMMING

1. Give the evaluation part of the expression a-b-c-d in the C language: A. a-(b-c-d) B. (a-b)-(c-d) C. (a-b-c)-d D. (((a-b)-c)-b)
2. Convert the expression ((A+B)*C-(D-E)^(F+G)) to equivalent prefix notation. A : - ^/-*+ABC-DE+FG ; B : AB+C*DE--FG+ ^ ; C : ^-*+ABC-DE+FG ; D : ^-+*ABC-DE+FG
3. What is the data structure used to perform recursion? A: Link list; B: dequeue; C: Arrays; D: Stack; E: String; F: Char
4. Consider the following programs

<pre>void main() { int const *p=5; printf("%d",++(*p)); }</pre> Program 1	<pre>main() { int c[]={2, 8, 3, 4, 4, 6, 7, 5}; int j, *p=c, *q=c; for(j=0 ; j<5 ; j++){ printf("« %d », *c) ; ++q;} for(j=0; j<5; j++){ printf("%d", *p); ++p;} }</pre> program 2	<pre>main() { float me=1.1; double you=1.1; if(me==you) printf("i love u"); else printf("i hate u"); }</pre> program 3
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- Predict the output or error(s) in the program 1: A: Compiler error; B: 6; C: 5; D: 7; E: 55; F: 4
5. Give the output or error(s) for the program 2: A: 2 2 3 3 4 4 5 5 6 6; B: 2 8 3 4 4 6 7 5; C: 5 2 4 5 6 8 7; D: 2 2 2 2 2 3 4 6 5; E: Error; F: All of above
 6. Give the output or error(s) for the program 3: A: I love U; B: I hate U; C: error; D: 1.1; E: meyou
 7. Two main measure for the efficiency of an algorithm are: A. Processor and memory; B: Complexity and capacity; C: Time and space; D: Data and space

8. Linked list are best suited....A: for relatively permanent collections of data; B: for the size of the structure and data in the structure are constantly changing; C: for both of above situation; D: for none of above situation
9. Which data element allows deleting data elements from front and inserting at rear? A: stacks; B: Queues; C: Deques; D: binary search tree
10. Identify the data structure that allows deletions at both ends of the list but insertion at only one end. A: Input-restricted deque; B: Output-restricted deque; C: Priority queues; D: None of above
11. Which of the following data structure is non linear type? A: String; B: List; C: Stacks; D: None of above
12. Which of the following data structure is linear type? A: String; B: List; C: Queues; D: All of above
13. Which of the following sorting algorithm is of divide-and-conquer type? A: Bubble sort; B: Insertion sort; C: Quick sort; D: All of above
14. The complexity of bubble sort algorithm is: A: $O(n)$; B: $O(\log n)$; C: $O(n^2)$; D: $O(n \log n)$.
15. Which of the following statements correctly declare a function that receives a pointer to pointer to a pointer to a float and returns a pointer to a pointer to a pointer to a pointer to a float? A: float **fun(float ***); B: float **fun(float **); C: float fun(float ***); D: float ****fun(float ***)
16. What patterns among A, B, C and D in the table corresponds to the following programs?

```
#include <stdio.h>
#include <conio.h>
void main()
{ int i, j, n, temp;
  clrscr();
  printf("how many rows");
  scanf("%d", &n);
  temp=n;
  for(i=1 ; i<=n ; i++)
  { for(j=1; j<temp; j++)
    {printf("*");}
    printf("\n");
  }
  getch();
}
```

* * * * * * * * * * * * * * *	* * * * * * * * * * * * * * * * B	* C	* * * * * * * * * * * * * *
A			D

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17. In the following program add a statement in the function fun() such that address of a gets stored in f?

```
#include<stdio.h>
```

```
int main()
```

```
{
```

```
int *j;
```

```
void fun(int **);
```

```
fun(&j);
```

```
return 0;
```

```
}
```

```
void fun(int **k)
```

```
{
```

```
int a=10;
```

```
/*add a statement here*/
```

```
}
```

A : **k=a ; B : k &a ; C : *k=&a ; D : &k=*a

18. What would be the equivalent pointer expression for referring the array element

a[i][j][k][l] in C programming?

A: (((a+i)+j)+k)+l); B: *((*(*a+i)+j)+k)+l); C: (((a+i)+j)+k+l); D: ((a+i)+j+k+l)

19. In which header file is the NULL macro defined in the C programming?

A: stdio.h; B: stddef.h; C: stdio.h and stddef.h; D. math.h

20. Can you combine the following two statements into one?

```
char*p; p= (char*)malloc(100);
```

A: char p=*malloc(100); B: char*p=(char)malloc(100);

C: char*p= (char*)malloc(100); D: char(*p)=(char*)(malloc*)(100)